Media Arts and Digital Technologies – Level Overviews

Foundation
During Term One, the Foundation students will begin their journey and explore the digital world. The students will start their digital experience through the Seesaw App. They will learn how to use iPads safely and learn how to take care of devices. Through photos, audio, drawing and videos our students will experiment and choose independently different ways to display their learning. This will allow them to draw meaningful links between the classroom, home and their emerging digital world.

Years 1 and 2
In Term One, the students learn how to safely use media technologies in media arts practice. They develop their role as an artist in their media artworks, and ways to respond to media artworks as an audience. They will create photos, draw and record videos and compare how media can be presented to an audience as well as experimenting with ideas and developing characters and settings through stories using images, sounds and text. They will be encouraged to reflect on their learning using the App Seesaw. This will allow them to draw meaningful links between the classroom, home and their emerging digital world.

Years 3 and 4
During Term One, the students will be using their Chromebooks to explore their place in the digital world. The students will understand their place in the world of digital citizenship and develop an understanding of their place and role as responsible digital citizens in our school. Students use media technologies safely in their media arts practice. They increase their understanding of the role of the artist and of the audience, and consider how and why audiences respond to media art works. Students also consider ethical issues when making media artworks. They will create meaningful links with their learning and focus on communication of their ideas, digital literacy and security and self-protection whilst using technology.

Years 5 and 6
During Term One, the students will be develop using their Chromebooks and use technologies safely in their media arts practice. They consider the role of responsible media practices for organisations who distribute media art works, and the role of communities and organisations in regulating access to media artworks. Students also consider ethical issues when making media artworks. They explain the purpose and processes for producing media artworks. They experience media arts from a range of cultures, times and locations including social, cultural and historical contexts.

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